

Courses List

Pursuant to NC SBE State Graduation Requirements (Policy GRAD-004), the following state-managed and local course option computer science courses satisfy the requirements:

State-Managed Computer Science Courses

Students may complete one of the following state-managed high school courses to satisfy the graduation requirement.

| Course Number | Course Name |
|---|---|
| <i>Advanced Placement/ International Baccalaureate Courses</i> | |
| 0A02 | AP Computer Science Principles |
| 2A02 | AP Computer Science A |
| 0I04 | IB Digital Society SL |
| 0I05 | IB Digital Society HL |
| 2I00 | IB Computer Science SL |
| 2I01 | IB Computer Science HL |
| Career and College Promise Courses | |
| BW32 | CIS110 Intro to Computers |
| BW35 | CIS115 Intro to Programming and Logic |
| BW36 | CSC134 C++ Programming |
| BW38 | CSC139 Visual BASIC Prog |
| BW40 | CSC151 JAVA Programming |
| BW42 | CSC239 Advanced Visual BASIC Programming |
| BW47 | CTS115 Information Systems Business Concept |
| BX26 | CSC120 Computing Fundamentals I |
| BX27 | CSC130 Computing Fundamentals II |
| IJ04 | CSC249 Data Structure and Algorithms |
| IJ05 | CSC251 Advanced JAVA Programming |
| TW55 | EGR215 Network Theory I |
| Career Pathway Courses | |
| BC10 | PLTW Cybersecurity Honors |
| BI12 | CompTIA IT Fundamentals |
| BL52 | Develop in Swift Explorations |
| BL53 | Develop in Swift Fundamentals |
| BM21 | Introduction to Data Science |
| BN20 | Network Administration I |
| BN22 | Network Administration II |
| BN31 | Network Security I |
| BN32 | Network Security II |

| Course Number | Course Name |
|----------------------|---|
| BN41 | Artificial Intelligence I |
| BP01 | Introduction to Computer Science |
| BP05 | Coding in Minecraft – Expert |
| BP14 | Python Programming I |
| BP16 | Python Programming II |
| BP20 | SAS Base Programming |
| BP41 | Computer Science I |
| BP42 | Computer Science II |
| CN56 | National Academy Foundation (NAF) Academy of Information Technology Foundational Prerequisite |
| CN57 | National Academy Foundation (NAF) Academy of Information Technology Prerequisite |
| CN58 | National Academy Foundation (NAF) Academy of Information Technology Concentrator |
| CN59 | National Academy Foundation (NAF) Academy of Information Technology MAJR |
| II11 | Cisco Network Engineering Technology I |
| II12 | Cisco Network Engineering Technology II |
| II21 | Computer Engineering Technology I |
| II22 | Computer Engineering Technology II |
| II41 | Adobe Visual Design I |
| II42 | Adobe Visual Design II |
| II43 | Adobe Digital Design I |
| II45 | Adobe Video Design I |
| II46 | Adobe Video Design II |
| IM14 | Manufacturing Robotics |
| TE11 | Technology, Engineering, and Design |
| TE12 | Technological Design |
| TE13 | Engineering Design |
| TP11 | PLTW Intro to Engineering Design |
| TP12 | PLTW Principles of Engineering |
| TR11 | SREB AC Advanced Technology for Design and Production |
| TR12 | SREB AC Systems of Advanced Tech |
| TS24 | 3D Modeling and Animation I |
| TS25 | 3D Modeling and Animation II |
| TS31 | Game Art and Design |
| TS32 | Advanced Game Art and Design |

High School Courses Eligible for Middle School

Students may complete one of the following high school state-managed courses during middle school to satisfy the graduation requirement.

| Course Number | Course Name |
|----------------------|-------------------------------------|
| BP01 | Introduction to Computer Science |
| BL52 | Develop in Swift Explorations |
| BM21 | Introduction to Data Science |
| BP05 | Coding in Minecraft - Expert |
| TE11 | Technology, Engineering, and Design |
| TS24 | 3D Modeling and Animation I |

Local Course Options for Computer Science

Students may complete one of the following local course option courses to satisfy the graduation requirement.

| Course Number | Course Name |
|----------------------|---|
| BL08 | Introduction to Computer Science |
| BL15 | PLTW Computer Science Essentials |
| BL17 | Introduction to Cyber Security |
| BL65 | Data Analytics I |
| BP10 | Computer Programming I |
| BR11 | SREB AC Informatics Computers, Networks and Databases |
| BR12 | SREB AC Informatics Design for the Digital World |
| BR13 | SREB AC Informatics Database in the Cloud |
| BR14 | SREB AC Informatics Developing a Cloud Presence |
| II13 | Cisco Network Engineering Technology III |
| IK11 | Introduction to Engineering |
| TL03 | Applications of Engineering Technology |
| TL04 | Engineering Technology I |
| TL07 | Engineering Technology IV |
| TL08 | Engineering and Tech Foundations 1A |
| TL09 | Engineering and Tech Foundations 1B |
| TL13 | Intro to Integrated Systems Technology |
| TL18 | Robotics I |
| TL19 | Robotics II |
| TL44 | Introduction to Modeling and Animation |
| TL51 | 3D Modeling II |
| TL52 | Unity 3D Programming II |

Review Process

An annual review of courses will occur to determine the eligibility of new state-managed courses or local course options to be included on the list. All courses to be considered will be submitted to the North Carolina Department of Public Instruction for review by August 1 of each year for implementation the following academic year. A course will be deemed eligible if at least 80% of the course focus on three or more of the following computer science principles:

- Computing systems and applications
- Networks and the internet
- Data analytics
- Programming and algorithms
- Impacts of technology

Updates to the list of computer science courses satisfying graduation requirements will be presented to the State Board of Education for approval.

DRAFT